

# ALEXANDER BLOOMER

(424)-327-7455 | alexbloomer@gmail.com

[alexbloomer.github.io/](https://alexbloomer.github.io/) | [github.com/alexbloomer](https://github.com/alexbloomer)

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Computer Science student at Cal Poly with a strong passion for software engineering, robotics, and the interaction between humans and technology. Experienced in research and industry, seeking opportunities to apply technical skills to practical applications.

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## EDUCATION

### Bachelor of Science in Computer Science

California Polytechnic State University, San Luis Obispo (Cal Poly)

EXPECTED MAY 2028

- GPA: 3.862 | Dean's List (3/3 quarters)
- Relevant Coursework: Project-Based OOP (Java), Systems Programming (Bash, C), Computer Organization (Assembly)

## SKILLS

- **Programming Languages:** Python, Java, C++, JavaScript, C#, C, RISC-V Assembly
- **Software Tools:** Git/GitHub, VScode, IntelliJ, Docker, Bash, WSL, MQTT, JSON,
- **Web Development:** HTML/CSS, Django, Flask

## EXPERIENCE

### Undergraduate Researcher | Cal Poly | San Luis Obispo, CA

JUN 2025 – PRESENT

- Developed real-time robotic control system to move UFactory xArm and UR3e arms with Meta Quest VR hand tracking
- Integrated MQTT pose streaming from the Quest to control robot movement
- Designed smooth Cartesian velocity and position control to ensure smooth and accurate responses

### Software Engineering Intern | The Boeing Company | El Segundo, CA

JUN 2023 – AUG 2023

- Built pipeline using Docker containers to ensure safety and security in code deployments
- Collaborated with engineers to troubleshoot and optimize the pipeline
- Awarded AI innovation Award for a team project presenting an innovative AI strategy

### Member | Cal Poly Robotics Club | San Luis Obispo, CA

AUG 2024 – PRESENT

- Designed and developed a Django-based website to remotely control a robotic boat
- Used agile development process to achieve goals efficiently

### Programmer/Lead Technician/Co-Driver | Beach Cities Robotics | Redondo Beach, CA

AUG 2020 – JUN 2024

- Programmed competition robots in Java to do tasks autonomously and teleoperated
- Led setup and troubleshooting of robot as lead technician
- As co-driver, won regional competition and World Championship Newton division; reached World Championship finals

### Code Coach | The Coder School | Redondo Beach, CA

MAR 2023 – JAN 2024

- Taught students from 6 to 18 languages and frameworks, including Python, JavaScript, C#, Java, C++, HTML/CSS, and Unity
- Led coding camps and group sessions of up to fifteen students on topics such as Scratch, robotics, and animation

## PROJECTS

### Baseball Simulator

JUN 2025 – PRESENT

- Built baseball simulator using probabilities based on real MLB stats using Flask web interface
- Designed interactive UI and deployed site using render: <https://baseball-simulator.onrender.com/> (will take a minute to run)

### Polyratings Extension

JULY 2025 – PRESENT

- Built and extension to integrate Cal Poly's professor review platform into class selection
  - Implemented real-time data fetching and displayed data cleanly using JavaScript, HTML, and CSS
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